|  |
| --- |
| Year 4 – Autumn 2 Medium Term Plan  |
|  | Week 130/10 | Week 26/11 | Week 313/11 | Week 420/11 | Week 527.11 | Week 64/12 | Week 711/12 |
| Events | CST- Common Good31st- writing stories  |  | Diwali is on the 12th |  |  |  |  |
| Wider Experiences |  |  |  |  |  |  |  |
| Big Questions Limpsfield C.E. Infant School - SMSC | What makes a ‘community’?(link to CST) | Do we need rules?(Topic) | What is Diwali?Why is the symbol of light significant? | What is important about listening and sharing?(Science)  | Why are we happiest when we are united?(Topic) | Is waiting always difficult?(Advent RE) | What is special about gifts?(RE) |
| Guided Reading | A Quiet Family Christmas |
| Independent Questions | The Story of Nicola Adams | Peter Pan  | The Girl Who Walked on Air | Reign of the Sea Dragons | Bletchley Park Codebreakers | Artichoke Hearts | Gwen Moffat- Living the High Life  |
| SPaG |  |  |  |  |  |  |  |
| Writing | Street ChildParagraph 1- Description of Jim’s appearance Paragraph 2- description of his family lifeFinal Draft- character description  | Street Child Paragraph 1- Setting description of the streetParagraph 2- setting description of the workhouseFinal Draft- Diary entry – a day in Jim Jarvis life |  |
| Maths | Addition and Subtraction  | MeasurementArea | Multiplication and Division A |
| RE | Baptism LF4-Reveal  | Advent/Christmas- Loving |
| Science | Sound: Good Vibrations  | Sound: Hearing Sound | Sound: Higher and Lower | Sound: String Telephone | Sound: Sound Proofing  | Sound: Making Music  | Science Check Out  |
| Topic | **LO: To find out when and where WW1 took place** LO: To explore why WW1 started | **. LO: To explore how soldiers were recruited for the war** | **LO: To explore what life was like in the trenches** | **LO: To explore what happened during the Christmas Truce** | **LO: To find out more about rationing** | **LO: To explore WW1 propaganda****LO: To design a WW1 propaganda poster** | **LO: To write an informative letter (2 afternoons)** |
|  Computing  | Coding-Design, Code, Test and Debug | Coding- IF statements | Coding- Co-ordinates  | Coding- Repeat until and IF/ELSE statements | Coding- Number Variables | Coding- Design and make a game with a score |  |